

SATURDAY ACTIVITIES

MONEY, MONEY, MONEY

The type of money a country or region uses is known as its **CURRENCY**. Currencies are broken down into units, or **DENOMINATIONS**.

Most currencies work in **UNITS** of 100 (100 pennies in a pound, 100 cents in a euro or dollar). These are known as **DECIMAL** systems.

Coins and notes are always **FACTORS** of the main unit - meaning values that divide into it exactly. There's not always a coin for **EVERY** factor though.



So... a currency built on 100s might have notes and coins worth 50, 20, 10, 5, 2 and 1.

INVENT YOUR OWN CURRENCY

What units will your currency be built on?

A currency built on 40s could have 40, 20, 10, 8, 5, 4, 2 and 1 coins.

A currency built on a **PRIME NUMBER**, such as 43, will only have 2 coins or notes - 43 and 1.

What notes and coins will you have?

WHAT IS IT CALLED?

You could give your currency a name, and design a symbol for it. Here are some example currencies, what is yours called?

Krone Dollar Euro
Rupie Franc Yen Pound

£ \$ ¥ €

CURRENCY NAME:

SYMBOL:

Describe your currency here:

There are in a
(e.g. There are 100 cents in a dollar.)

HOW DO YOU USE IT?

Imagine using your new currency. Which combinations of coins or notes would you need to make each of these values? Scribble them in the boxes.

84

27

66

13



Are there any values you CAN'T make?

